

NL-Means and Aggregation Procedures

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Image, Noise and Estimate

Image $N \times N$

- ▶ Pixel : $i = (i_1, i_2) \in \llbracket 1, N \rrbracket^2$, Image : $f(i) \in \mathbb{R}$.
- ▶ $\| \cdot \|$: Euclidean Norm

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Noisy Observation

- ▶ $Y(i) = f(i) + \sigma W(i)$
- ▶ $W(i)$ i.i.d. standard Gaussian noise, known σ
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Kernel Smoothing Method

General Method

- Estimate $f(i)$ through a local averaging :

$$\hat{f}(i) = \sum_{k \in \llbracket 1, N \rrbracket^2} \theta_{i,k} Y(k)$$

- The weights $\theta_{i,k}$ can (will) depend on Y

Classical Kernel

- $\theta_{i,k} = \frac{K_h(i_1 - k_1, i_2 - k_2)}{\sum_{k'_1, k'_2} K_h(i_1 - k'_1, i_2 - k'_2)}$ (no dependency on Y)

- Example : Gaussian Kernel $K_h(i_1, i_2) = e^{-(i_1^2 + i_2^2)/2h^2}$

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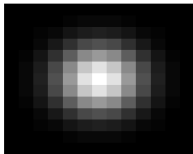
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Data Dependant Kernel

Bilateral filtering

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$$\theta_{i,k} = \frac{K_h(i_1 - k_1, i_2 - k_2) \times K'_h(Y(i_1, i_2) - Y(k_1, k_2))}{\sum_{k'_1, k'_2} K_h(i_1 - k'_1, i_2 - k'_2) \times K'_h(Y(i_1, i_2) - Y(k'_1, k'_2))}$$

► Gaussian Version :

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Patch

- ▶ A patch = a square sub-image of width w
- ▶ $P(f)(i)$: patch centered on i in the true image
- ▶ $P(Y)(i) = P_i$: patch centered on i in the noisy image
- ▶ A less localized version of pixel values : more robust
- ▶ Easy reprojection from patch collection $P(f)$ to an image f

Intuition

- ▶ Use weights that take into account the patch similarity :
 - ▶ Patch P to denoise
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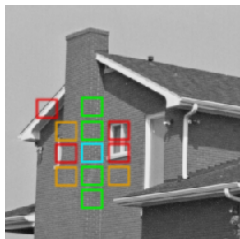
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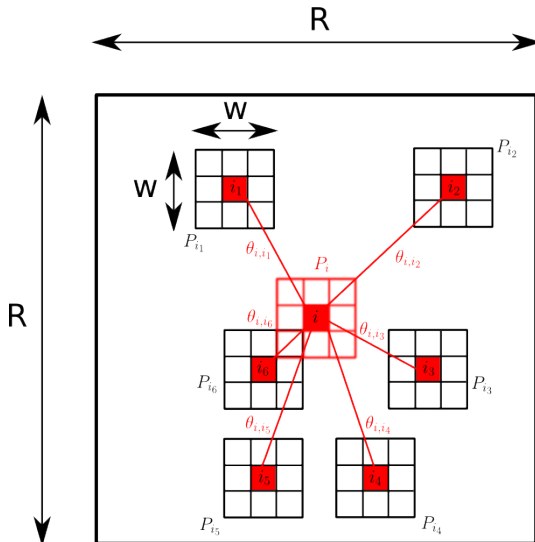
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Searching Zone, Weights and Patches

Patch width : $w=3$, Searching zone width : $R=15$



NL-Means I

NL-Means [BCM05]

- ▶ Choose a dissimilarity measure D between patches.
- ▶ Use weights $\theta_{i,k} = \frac{K'(D(P_i, P_k))}{\sum_k K'(D(P_i, P_k))}$ with
 $D(P_i, P_k) = \|P_i - P_k\|$ to measure the dissimilarity, a
Gaussian kernel $K'(x) = \exp(-x^2/\beta)$ and a temperature β .

Variations

- ▶ Adapt automatically the search zone (Kervrann et al. [KB06])
- ▶ Use higher order local approximations (Takeda et al. [TFM07])
- ▶ Use different dissimilarity measures (Azzabou et al. [APG07])

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Advantages

- ▶ Performance close to “state-of-the-art” methods (in 2005)
- ▶ Easy to implement

Limits :

- ▶ Consistency requires strong hypotheses : stationary and β -mixing process (true for textures ...)
- ▶ Searching zone = entire image : too slow in practice and no benefit if $R \geq 21$ for common images
- ▶ $\beta \rightarrow 0$ (temperature) : [BCM05] $\beta = 12\sigma^2$ choice ?

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Intuitive explanation

- Smoothing on the patch manifold

Optimized local kernel

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- Can we compare the NL-Means to the best local kernel :

$$\mathbb{E}(\|f - \hat{f}\|^2) \leq C \arg \min_{\theta} \sum_i |f(i) - \sum_k \theta_{i,k} f(k)|^2 + N^2 \sigma^2 \|\theta\|^2 ?$$

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Statistical Aggregation

Model and preliminary estimators

- ▶ $Y = f + \sigma W$ of size $N \times N$.
- ▶ $\{P_k\}$ set of M preliminary estimators of f (obtained independently).

Aggregation

- ▶ Estimate f as a weighted average $\hat{f} = P_\theta = \sum_k \theta_k P_k$
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- ▶ C , Θ and V depend on the procedure.

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- ▶ Specific aggregation procedure based on exponential weights.
- ▶ Defined from a prior π on \mathbb{R}^M by $\hat{f} = P_{\theta_\pi}$, with

$$\theta_\pi = \int_{\mathbb{R}^M} \frac{e^{-\frac{1}{\beta} \|Y - P_\theta\|^2}}{\int_{\mathbb{R}^M} e^{-\frac{1}{\beta} \|Y - P_{\theta'}\|^2} d\pi(\theta')} \theta d\pi(\theta).$$

$$\text{▶ } \pi = \frac{1}{M} \sum_k \delta_k \quad \Longrightarrow \quad \hat{f} = \sum_k \frac{e^{-\frac{1}{\beta} \|Y - P_k\|^2}}{\sum_{k'} e^{-\frac{1}{\beta} \|Y - P_{k'}\|^2}} P_k.$$

Oracle Inequality

- ▶ Sharp oracle inequality : if the temperature $\beta \geq 4\sigma^2$,

$$\mathbb{E}(\|f - \hat{f}\|^2) \leq \inf_p \left[\int_{\theta \in \mathbb{R}^M} \|f - P_\theta\|^2 dp(\theta) + \beta \mathcal{K}(p, \pi) \right]$$

$\mathcal{K}(p, \pi)$: Kullback-Leibler divergence, p : measure on \mathbb{R}^M

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Prior Choice

Error bound and prior

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- ▶ Compromise between a localization of p close to the best “oracle” aggregation P_θ and a proximity with the prior π .
- ▶ Choose π so that this quantity is small “uniformly”...

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Patch based aggregation

Patches as preliminary estimators

- ▶ Use the patches as preliminary estimators $P_i = P(Y)(i)$
- ▶ Only issue : not independent with the observation $P(Y)(i_0)$.

Theorem

- ▶ Same flavor than for regular aggregation :

$$\begin{aligned} & \mathbb{E}(\|P(f)(i) - P(\hat{f})(i)\|^2) \\ & \leq \inf_p \int_{\theta \in \mathbb{R}^M} \left(\|P(f)(i) - P_\theta\|^2 + N^2 \sigma^2 \|\theta\|^2 \right) dp(\theta) + \beta \mathcal{K}(p, \pi) \end{aligned}$$

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- ▶ Discrete Uniform (NL-Means) : selection ...
- ▶ Sparsifying (Student, Gaussian mixture) : sparse kernel optimization !

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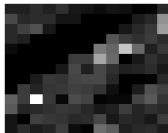
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PAC-Bayesian estimate and Monte Carlo method

The PAC-Bayesian estimate

- ▶ High dimensional integral similar to some integrals appearing in the Bayesian framework...
- ▶ Important Issue !
- ▶ Monte Carlo method based on a Langevin diffusion equation
- ▶ Approximate values only... but sufficient precision
- ▶ Some convergence issues still under investigation
- ▶ Patch preselection seems to help...

Numerical Results (PSNR)



Original



Noisy (28.13 dB)



NL Means (31.19 dB)



PAC-Bayesian (32.80 dB)

Experimental setting

- ▶ Comparison with classic NL-Means with $\beta = 12\sigma^2$
- ▶ PAC-Bayesian aggregation with Student prior

Results

- ▶ Results on par with NL-Means
- ▶ Room for improvement.

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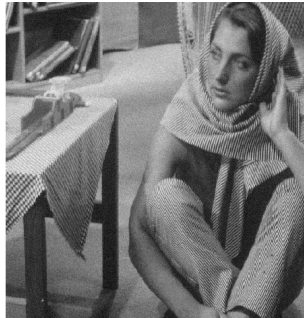
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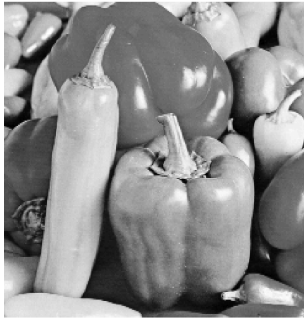
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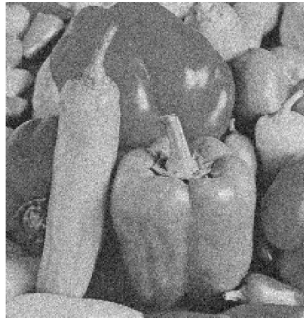
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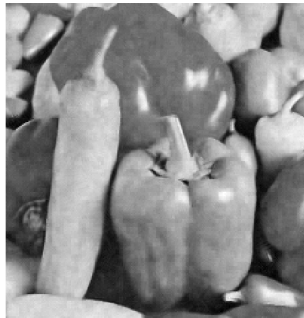
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Noisy (22.12 dB)



NL Means (29.59 dB)



PAC-Bayesian (29.46 dB)



Original



Noisy (22.21 dB)



NL Means (24.23dB)



PAC-Bayesian (26.96 dB)

Conclusion

A novel aggregation point of view on the NL-Means

- ▶ New look on the exponential weights and the L_2 patch dissimilarity measure
- ▶ Stein Unbiased Risk Estimate : a tool in proofs leading to a new approach for the central patch weight
- ▶ Proposition of a new aggregation procedure which is on par with NL-Means but with (some) theoretical control
- ▶ Framework adaptable for other dictionaries

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- ▶ Choice of the best prior
- ▶ Accelerated convergence of the Monte Carlo chain
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References

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